

**RECORDING/REPRODUCING DEVICE AND METHOD,  
RECORDING MEDIUM, AND PROGRAM**

CROSS REFERENCES TO RELATED APPLICATIONS

5 [0001]

The present document is based on Japanese Priority Document JP 2003-101584, filed in the Japanese Patent Office on April 4, 2003, the entire contents of which being incorporated herein by reference.

10

BACKGROUND OF THE INVENTION

[0002]

1. Field of the Invention

[0003]

15

The present invention relates to recording/reproducing device and method, a recording medium and a program, for example, which are suitable for use to record video data on an information recording medium such as an optical disc and to transmit the recorded video data.

20

[0004]

2. Description of Related Art

[0005]

25

In recent years, information recording mediums such as optical discs at a remarkably improved recording rate have been put into practical use. On such information recording mediums, relatively high-quality video data can be recorded for long time.

[0006]

30

A conventional optical disc recording device for video images cannot externally transmit a file on a

medium while recording is in progress. Therefore, the conventional optical disc recording device has a problem that recording is required to be stopped for transmission. [0007]

5        One of the reasons is that a recording rate is close to a data rate. Thus, the optical disc recording device can scarcely perform recording, and therefore does not have any more capability of performing reproduction. Another reason is as follows. In a case where a constant  
10    linear velocity (CLV) method is employed, the number of revolutions is significantly reduced when recording is performed on the outermost track. On the other hand, a sufficient relative speed cannot be obtained on the inner tracks. Therefore, even if two pickups are provided for  
15    the device, data on the inner tracks cannot be read out at a speed equal to or higher than single speed. [0008]

      Since data to be subsequently transmitted are positioned in the relative vicinity, it is highly  
20    efficient to collectively read out these data from a disc because the number of seeks is reduced. If a transmission speed fluctuates, however, it happens that a start of readout is too late, or data, which is not required to be immediately read out, is forced to be read  
25    out. In data transmission, a transmission speed constantly varies due to busyness or congestion of a transmission line. Therefore, even in a case where recorded data is immediately transmitted through a line that is not too busy, the data may be missing if a  
30    transmission speed becomes temporarily low. On the other hand, if data is read out from a disc so as to be

transmitted, the readout sometimes catches up with writing. In such a case, the data, which has been just written, is uselessly read out immediately.

5

#### SUMMARY OF THE INVENTION

[0009]

In view of the above-described background, the present invention is devised to externally transmit recorded data without interrupting recording, in particular, in recording of a video signal.

10

[0010]

A recording/reproducing device according to the present invention includes: recording means for recording data on an information recording medium; readout means for collectively reading out the data recorded on the information recording medium in units of a predetermined amount of data while recording by the recording means is in progress; and transmission means for transmitting the data read out by the readout means.

15

20 [0011]

The recording means can substantially simultaneously record first data at a high bit rate and second data at a lower bit rate than that of the first data, both data corresponding to the same material, on the information recording medium; and the readout means can collectively read out the second data recorded on the information recording medium in units of a predetermined amount of data while recording by the recording means is in progress.

25

30 [0012]

The recording means can intermittently record the

first data and the second data on a physically same track on the information recording medium.

[0013]

5       The recording means can record the data on the information recording medium by a constant linear velocity method; and the readout means can read out the data recorded on the information recording medium while keeping a linear velocity of recording by the recording means.

10      [0014]

      The recording/reproducing device according to the present invention can further include storage means for temporarily storing the data to be recorded.

[0015]

15       In a case where data to be transmitted is stored by the storage means, the readout means can interrupt readout of the data while the transmission means can transmit the data stored by the storage means.

[0016]

20       The recording/reproducing device according the present invention can further include verification means for verifying recording on the information recording medium based on the data stored by the storage means.

[0017]

25       The transmission means can divert and transmit the data stored by the storage means for verifying the recording on the information recording medium.

[0018]

30       The verification means can skip the verification of the recording on the information recording medium if excessive time cannot be ensured by readout with the

readout means.

[0019]

The recording/reproducing device according to the present invention can further include setting means for  
5 setting at least one of an exhaustion limit value parameter and a frequency limit value parameter of collective readout for the readout of the data by the readout means in accordance with a communication speed.

[0020]

10 The recording/reproducing device according to the present invention can further include selection means for allowing a user to arbitrarily select at least one of an exhaustion limit value parameter and a frequency limit value parameter of collective readout for the readout of  
15 the data by the readout means.

[0021]

The transmission means can continue transmitting the data regardless of such a change of status as a start and an end of recording by the recording means.

20 [0022]

A recording/reproducing method according to the present invention includes: a recording step of recording data on an information recording medium; a readout step of collectively reading out the data recorded on the  
25 information recording medium in units of a predetermined amount of data while recording in the recording step is in progress; and a transmission step of transmitting the data read out in the readout step.

[0023]

30 A program of a recording medium according to the present invention includes: a recording step of recording

data on an information recording medium; a readout step of collectively reading out the data recorded on the information recording medium in units of a predetermined amount of data while recording in the recording step is  
5 in progress; and a transmission step of transmitting the data read out in the readout step.

[0024]

A program according to the present invention makes a computer execute a process including: a recording step  
10 of recording data on an information recording medium; a readout step of collectively reading out the data recorded on the information recording medium in units of a predetermined amount of data while recording in the recording step is in progress; and a transmission step of  
15 transmitting the data read out in the readout step.

[0025]

In the recording/reproducing device and method and the program according to the present invention, data is recorded on an information recording medium. During the  
20 recording, the data recorded on the information recording medium is collectively read out in units of a predetermined amount of data so as to be transmitted.

[0026]

As described above, according to the present  
25 invention, high bit-rate data and low bit-rate data for the same material are substantially simultaneously recorded in time division. The recorded low bit-rate data can be transmitted in parallel with the recording of the data.

30 [0027]

Moreover, collective readout of a certain amount of

data reduces the number of seeks to improve efficiency. As a result, the data can be read out even during the recording.

[0028]

5        If only the low resolution data having a small amount of data is read out, the data readout is possible even if excessive time during the recording is small and even by a constant linear velocity method whose readout speed is lowered during the readout. Therefore, the  
10       recorded data is externally transmitted during the recording so as to be used for scripting or proxy-edit. Furthermore, it is not necessary to increase the number of revolutions of the disc for readout, uncomfortable noises or power consumption can be held down.

15       [0029]

      Since data just recorded and data readout later are used in the same form, a transmission process for these data is facilitated. Moreover, since these data can be verified in a common manner, a circuit can be simplified.

20       [0030]

      Data to be recorded is buffered in accordance with the needs. Therefore, it is not necessary to read out the data from the optical disc in a case of high-speed communication. On the other hand, since the data is read  
25       out from the optical disc in a case of temporary low-speed communication, the data is not missing. Even the low resolution data at a low bit rate is transmitted at a transmission speed less than single speed in many cases. Accordingly, time saving is achieved if the transmission  
30       is started simultaneously with the start of recording. The same principal is applied even when the recording is

not performed. Therefore, for example, when the recording is terminated during the transmission, it is not necessary to interrupt the transmission. Furthermore, even if the recording is restarted in such a state, the transmission can be continued in the same manner.

[0031]

Since parameters for readout can be selected in accordance with the type of a transmission line, useless readout or frequent readout can be prevented so as to hold down noises and power consumption.

#### BRIEF DESCRIPTION OF THE DRAWINGS

[0032]

The above and other objects, features and advantages of the present invention will become more apparent from the following description of the presently preferred exemplary embodiments of the invention taken in conjunction with the accompanying drawings, in which:

[0033]

Fig. 1 is a block diagram showing an exemplary configuration of a disc recording/reproducing device with the application of the present invention;

[0034]

Fig. 2 is a diagram showing an example of a recording format of an optical disc;

[0035]

Fig. 3 is a block diagram showing an exemplary configuration of a PCI interface for a verification process;

[0036]

Fig. 4 is a flowchart for illustrating the



verification process;

[0037]

Fig. 5 is a diagram showing an example of the verification process in a case where a recording rate of a disc drive is single speed;

[0038]

Fig. 6 is a diagram showing an example of the verification process in a case where a recording rate of the disc drive is double speed;

10 [0039]

Fig. 7 is a diagram showing an example of time-shift playback in a case where a recording rate of the disc drive is single speed;

[0040]

15 Fig. 8 is a diagram showing an example of time-shift playback in a case where a recording rate of the disc drive is double speed;

[0041]

Fig. 9 is a block diagram showing an exemplary configuration of a PCI interface for an upload process;

20 [0042]

Fig. 10 is a diagram showing an example of the upload process;

[0043]

25 Fig. 11 is a flowchart for illustrating a writing process for realizing the upload process in combination with a transmission process;

[0044]

Fig. 12 is a flowchart for illustrating a data storage process at a step S14 in Fig. 11;

30 [0045]

Fig. 13 is a flowchart for illustrating a data readout process at a step S17 in Fig. 11;

[0046]

Fig. 14 is a flowchart for illustrating the  
5 transmission process for realizing the upload process in combination with the writing process;

[0047]

Fig. 15 is a diagram for illustrating set values of frequency limit and exhaustion limit in the upload  
10 process;

[0048]

Fig. 16 is a diagram for schematically illustrating high-speed playback by a conventional DVD player or the like;

15 [0049]

Fig. 17 is a diagram for schematically illustrating high-speed playback by the disc recording/reproducing device according to the embodiment of the present invention;

20 [0050]

Fig. 18 is a diagram for schematically illustrating a process at the transition from high-speed playback to normal-speed playback;

[0051]

25 Fig. 19 is a diagram for schematically illustrating a horizontal division of a screen in high-speed playback;

[0052]

Fig. 20 is a diagram showing an example of adjustment of the division of the screen when the  
30 reproduction speed reaches a target reproduction speed in high-speed playback;

[0053]

Fig. 21 is a diagram showing an example of adjustment of the division of the screen when a reproduction mode returns from high-speed playback to normal-speed playback; and

[0054]

Fig. 22 is a flowchart for illustrating a high-speed playback process.

10 DESCRIPTION OF THE PREFERRED EMBODIMENTS

[0055]

Hereinafter, a preferred embodiment of the present invention will be described. In order to clarify the correlation between each means of the invention recited in the appended claims and the following embodiment, the features of the present invention will be described below in such a manner that each means is followed by a corresponding embodiment in parentheses (only one example for each means).

20 [0056]

More specifically, a recording/reproducing device according to the present invention (for example, a disc recording/reproducing device shown in Fig. 1) includes: recording means (for example, a disc drive 2 shown in Fig. 1) for recording data on an information recording medium; readout means (for example, the disc drive 2 shown in Fig. 1) for collectively reading out the data recorded on the information recording means in units of a predetermined amount of data; and transmission means (for example, a transmission section 18 shown in Fig. 1) for transmitting the data read out by the readout means.

[0057]

Fig. 1 shows an exemplary configuration of a disc recording/reproducing device according to an embodiment to which the present invention is applied. The disc recording/reproducing device encodes an input video signal at two image qualities, that is, at a high or standard resolution and a lower resolution, by a predetermined encoding method. The resulting high bit-rate encoded data (at a high resolution or a standard resolution) and low bit-rate encoded data (at a low resolution) are recorded/played back on/from an optical disc 1.

[0058]

The high bit-rate encoded data is decoded so as to be provided for a user in normal playback (normal reproduction). Hereinafter, the high bit-rate encoded data is also referred to as main track data. On the other hand, the low bit-rate encoded data is decoded so as to be provided for a user in, for example, high-speed playback (reproduction) or editing. Hereinafter, the low bit-rate encoded data is also referred to as low resolution data.

[0059]

The optical disc 1 can be inserted into and removed from the disc drive 2. In accordance with control by a drive control section 14 of the system controller 10, the disc drive 2 records the main track data or the low resolution data supplied from a PCI (Peripheral Component Interconnect) interface 3 on the optical disc 1 inserted to the disc drive 2 with a built-in pickup 2A. The disc drive 2 also reads out the main track data or the low

resolution data recorded on the optical disc 1 with the pickup 2A so as to supply it to the PCI interface 3.

[0060]

The PCI interface 3 includes a buffer 31 (Fig. 3) therein, and acts as an interface between the disc drive 2 and one of a main decoder 4, a low resolution decoder 5, a main encoder 15 and a low resolution encoder 17.

[0061]

For example, the PCI interface 3 supplies the main track data supplied from the disc drive 2 to the main decoder 4 while supplying the low resolution data similarly supplied from the disc drive 2 to the low resolution decoder 5. The PCI interface 3 also supplies the low resolution data supplied from the disc drive 2 to a transmission section 18.

[0062]

The PCI interface 3 also acts as an interface between the disc drive 2 and the main encoder 15 or the low resolution encoder 17 so as to supply the main track data supplied from the main encoder 15 to the disc drive 2 while supplying the low resolution data supplied from the low resolution encoder 17 to the disc drive 2.

[0063]

In this embodiment, a play list produced by non-destructive editing or the like can also be recorded on the optical disc 1. If the play list is recorded on the optical disc 1, the play list is read out from the optical disc 1 by the disc drive 2. Then, the readout play list is supplied to a controller 11 through the PCI interface 3. Furthermore, as described below, meta data or a time code is also recorded on the optical disc 1.

The meta data or the time code is read out from the optical disc 1 by the disc drive 2 so as to be supplied to the controller 11 through the PCI interface 3.

[0064]

5       The main decoder 4 includes a buffer 4A in which the main track data supplied from the PCI interface 3 is temporarily stored. The main decoder 4 performs, for example, MPEG-decoding on the main track data stored in the buffer 4A in accordance with the control of a main  
10 decoder control section 13 of the system controller 10. Then, the main decoder 4 supplies the resulting high-resolution or standard-resolution video data (hereinafter, also referred to as main track video data) to a switch 7. The main decoder 4 also supplies a ready flag, which  
15 indicates a ready state of an output of video data obtained by decoding the main track data supplied from the PCI interface 3, to the switch 7 and the main decoder control section 13.

[0065]

20       In this case, the ready flag is, for example, a 1-bit flag. If the output of video data by the main decoder 4 is ready, a value of the ready flag is set to, for example, 1. If not, a value of the ready flag is set to, for example, 0.

25 [0066]

      The ready flag indicates an output preparation state of the main track data in a broad manner. Therefore, it is apparent that a state where the main decoder 3 is decoding a picture instead of decoding another picture  
30 that should be decoded is included in the output preparation state. In addition, a state where an error

occurs in the main track data to prevent a picture from being decoded is also included in the output preparation state.

[0067]

5       The low resolution decoder 5 includes a buffer 5A in which the low resolution data supplied from the PCI interface 3 is temporarily stored. Then, the low resolution decoder 5 decodes the low resolution data stored in the buffer 5A by a predetermined method in  
10 accordance with the control of a low resolution decoder control section 12 of the system controller 10. Then, the low resolution decoder 5 supplies the resulting video data at a low resolution (hereinafter, also referred to as low resolution video data) to a resize section 6.

15       [0068]

      The resize section 6 is configured with poly-phase filters at, for example, 5:2 (3:1 in a case of PAL (Phase Alternation by Line) by 11:4. The resize section 6 thins out horizontal lines of the low resolution data  
20 corresponding to progressive video data, in which one frame is composed of 30 horizontal lines, so as to generate interleaved video data, in which one frame is composed of 60 horizontal lines. Furthermore, the resize section 6 interpolates pixels of the video data and the  
25 like so as to generate video data having the same size (the same number of pixels) as that of the main track video data output from the main decoder 4 (hereinafter, also referred to as resized video data). Then, the  
30 resize section 6 supplies the thus generated video data to the switch 7.

[0069]

The switch 7 selects one of the main track video data output from the main decoder 4 and the resized video data output from the resize section 6 in accordance with the ready flag supplied from the main decoder 4 so as to  
5 output the selected one to the OSD (On Screen Display) section 8. The switch 7 also selects one of the main track video data output from the main decoder 4 and the resized video data output from the resize section 6 in accordance with the control from the controller 11 so as  
10 to supply the selected one to the OSD section 8. Therefore, in the embodiment shown in Fig. 1, the selection for one of the main track video data and the resized video data to be output by the switch 7 can be made not only by the ready flag but also by the control  
15 from the controller 11.

[0070]

The OSD section 8 superimposes information such as a time code on the video data supplied from the switch 7 as needed so as to supply it to a scan converter 9. The  
20 scan converter 9 converts a scanning method of the video data supplied from the OSD section 8 as needed so as to supply it to a display 22. The OSD section 8 includes a buffer for storing the video data supplied from the switch 7. In high-speed playback, the OSD section 8  
25 combines a plurality of video data obtained by decoding the low resolution data supplied from the switch 7 in accordance with the control from the system controller 10 so as to output the combined video data to a later stage. A process in the high-speed playback will be described  
30 below with reference to Fig. 16 and the subsequent drawings.



[0071]

The controller 11; the low resolution control section 12; the main decoder control section 13; and a drive control section 14 constitute the system controller 10. The system controller 10 controls each of the blocks constituting the device.

[0072]

More specifically, the controller 11 receives an operating signal supplied by manipulation of a remote commander (or a remote controller) 21 by a user, and the play list, the time code or the meta data supplied from the PCI interface 3 so as to control the switch 7 or the low resolution decoder control section 12 in accordance with the operation signal, the play list, the time code, the meta data or the like.

[0073]

The low resolution decoder control section 12 controls the low resolution decoder 5 and the drive control section 14 in accordance with the control from the controller 11.

[0074]

The main decoder control section 13 monitors the control on the low resolution decoder 5 by the low resolution decoder control section 12 and controls the main decoder 4 and the drive control section 14 so as to follow the control.

[0075]

The drive control section 14 is configured with, for example, a file system and a device driver. The drive control section 14 controls the disc drive 2 in accordance with the control from the low resolution

decoder control section 12 and the main decoder control section 13.

[0076]

The main encoder 15 encodes video data, which is  
5 input so as to be recorded, at a predetermined high bit rate by an MPEG-encoding method or the like. Then, the main encoder 15 outputs the resulting main track data to the PCI interface 3. A resize section 16 performs a reverse process to that performed by the resize section 6  
10 on the video data which is input so as to be recorded. The resize section 16 outputs the resulting progressive video data, in which one frame is composed of 30 horizontal lines, to the low resolution encoder 17. The low resolution encoder 17 encodes the video data input  
15 from the resize section 16 by a JPEG (Joint Photographic Coding Experts Group) encoding method or the like at a predetermined bit rate lower than the bit rate of encoding by the main encoder 15. Then, the low resolution encoder 17 outputs the resulting low  
20 resolution data to the PCI interface 3.

[0077]

The remote commander 21 outputs, for example, an infrared ray operating signal in accordance with the manipulation by a user. The display 22 displays the  
25 video data supplied from the scan converter 9.

[0078]

In the embodiment shown in Fig. 1, for example, the system controller 10 can be configured with a software, whereas the blocks other than the system controller 10  
30 can be configured with dedicated hardwares, respectively. Moreover, for example, the main decoder 4, the low

resolution decoder 5, the resize section 6, the switch 7,  
the main encoder 15, the resize section 16, the low  
resolution encoder 17 and the like can be configured by  
making a DSP (Digital Signal Processor) or the like  
5 execute a program. Furthermore, the system controller 10  
may be configured with a dedicated hardware instead of a  
software.

[0079]

In the disc recording/reproducing device shown in  
10 Fig. 1, the recording or reproducing is performed on the  
optical disc 1. However, information recording mediums  
other than the optical disc, for example, a magnetic disk,  
a magneto-optical disc or a magnetic tape may also be  
used for recording or reproducing of data.

15 [0080]

Next, Fig. 2 shows a recording format of the optical  
disc 1.

[0081]

The optical disc 1 is, for example, a CLV (Constant  
20 Linear Velocity) system optical disc. A track of the  
optical disc 1 is divided into a plurality of sectors.  
Furthermore, a cluster corresponding to a unit of  
reading/writing data from/on the optical disc 1 is  
composed of at least one sector. In this case, the  
25 cluster can be composed of, for example, a 64-kilobyte  
recording area or the like.

[0082]

As described above, the main track data and the low  
resolution data corresponding to the main track data are  
30 recorded on the optical disc 1. The main track data and  
the low resolution data are intermittently recorded in

units of a predetermined amount of time, for example, 1.5 to 2 seconds, of the original video data (video data before being encoded) or in units of a predetermined amount of the original data.

5 [0083]

More specifically, assuming that a predetermined unit containing the main track data and the low resolution data for a predetermined period of time of the original video data or a predetermined amount of the original video data is referred to as a carton, the main track data and the low resolution data are recorded for each carton on the optical disc 1 as shown in Fig. 2. In consideration of data recording on the CLV system optical disc 1, high-speed playback (so-called shuttle playback), data concealment, eject time of the optical disc 1 and the like, it is suitable that the main track data to be contained in each carton corresponds to, for example, 1.5 to 2 seconds of the original video data, as described above.

20 [0084]

The carton is composed of, for example, as shown in Fig. 2, the low resolution data and the main track data, which are consecutively arranged. Therefore, the contents of the low resolution video data obtained by decoding the low resolution data arranged in a carton are the same as those of the main track video data obtained by decoding the main track data in the same carton except for their resolutions.

[0085]

30 Besides the video data, the main track data can contain audio data associated with the video data. If

the main track data contains both the video data and the audio data, for example, as shown in Fig. 2, the video data for a predetermined amount of data or a predetermined period of reproduction time and the audio data associated with the video data are arranged in combination.

[0086]

As the video data contained in the main track data in this case, for example, video data at a bit rate of 25 Mbps (Mega bits per second), in which one GOP (Group of Pictures) is formed by 15 frames, can be used. As the audio data contained in the main track data in this case, for example, 4-channel audio data at a total bit rate of 3 Mbps, which is 16-bit quantized at a sampling rate of 48 kHz, can be used. Furthermore, as the low resolution data, for example, data obtained by JPEG-encoding video data of 256 by 192 pixels can be used.

[0087]

If the low resolution data is obtained by JPEG-encoding video data as described above, the low resolution decoder 5 shown in Fig. 1 is configured with a JPEG decoder for JPEG decoding.

[0088]

In addition to the low resolution data and the main track data, the time code of the video data, which is obtained by decoding the low resolution data and the main track data, and the meta data in which predetermined information is arranged, and the like can be contained in the carton. In the meta data, it is possible to provide not only arbitrary information for a user but also a recording start position of the main track data in the

carton and the information for the structure of GOP of the video data contained in the main track data. In the example shown in Fig. 2, the time code and the meta data are arranged together with the low resolution data. More specifically, assuming that a combination of the low resolution data, the time code and the meta data is referred to as a tag, the tag is situated at the head of the carton (the position on the optical disc 1, which is first read out) followed by the main track data.

10 Therefore, in a case where the carton recorded on the optical disc 1 is to be read out, the tag is first read out followed by the main track data.

[0089]

Assuming that a total bit rate of the meta data such as the time code as described above and the low resolution data is 2 Mbps, a bit rate of the data recorded on the optical disc 1 in units of carton shown in Fig. 2 is 30 (= 25 + 3 + 2) Mbps. Therefore, an optical disc having a recording rate of, for example, 35 Mbps or the like, which recording rate satisfactorily falls within the range of practical use, can be used as the optical disc 1. It is apparent that the disc drive 2 has performance of recording data at a recording rate of 35 Mbps or higher.

25 [0090]

The low resolution data is arranged at a position on the optical disc 1 separately from corresponding main track data. In addition, the low resolution data has a sufficiently low bit rate and a small amount of data as compared with the main track data. Therefore, since the low resolution data can be verified (verified if it is

correctly recorded or not) when it is recorded on the optical disc 1, the low resolution data can be recorded with high reliability as compared with the main track data. The verification of the low resolution data will  
5 be described below with reference to Figs. 3 to 6.

[0091]

If the low resolution data is recorded, for example, after the video data is encoded by a fixed encoding method such as JPEG as described above, the contents  
10 recorded on the optical disc 1 can be easily confirmed regardless of the encoding method employed for the main track data. More specifically, in this case, a device capable of performing at least JPEG decoding can decode the low resolution data even if it cannot decode the main  
15 track data. Accordingly, the contents recorded on the optical disc 1 can be confirmed.

[0092]

As described above, since not only the main track data but also the low resolution data corresponding to  
20 the video data of the main track data but having a smaller amount of data are recorded on the optical disc 1, the low resolution data can be read out together with the main track data from the optical disc 1. Therefore, for example, if an error occurs in the main track data, error  
25 concealment can be performed by using the low resolution data so as to prevent real time playback (real time reproduction) from being interrupted. Moreover, in a case where only the main track data is read out from the optical disc 1, the low resolution data having a smaller  
30 amount of data is immediately read out so as to be played back even if, for example, the main track data fails to

be read out to be too late for real time playback. As a result, the real time playback can be prevented from being interrupted.

[0093]

5        Furthermore, for example, in a case where high-speed playback (so-called shuttle playback) whose reproduction speed is higher than a normal reproduction speed is performed, the low resolution data which can be advantageously decoded within a shorter period of time is  
10        used instead of the main track data that requires longer time for decoding. As a result, the number of images, which can be displayed in the high-speed playback, that is, the amount of information provided for a user can be increased.

15        [0094]

         As described above, the main track data may contain the audio data in addition to the video data in some cases. In this embodiment, however, the description of a process of the audio data is herein omitted for  
20        simplification of the description. Although a pattern is described as containing the entire main track data in the carton, an actual pattern has a fluctuation; for example, the main track video data corresponding to the low resolution data is sometimes recorded in the precedent or  
25        subsequent carton. Moreover, in the recording pattern on the actual disc, the data are not arranged with regularity as shown in Fig. 2 in some cases due to redundant data for demodulation or for error correction or for convenience of cluster control.

30        [0095]

         Next, the verification of the low resolution data,



that is, the process for verifying if the low resolution data is correctly recorded in recording or not (hereinafter, also referred to as a verification process) will be described with reference to Figs. 3 to 6.

5 [0096]

Fig. 3 shows an exemplary inner configuration of the PCI interface 3 for the verification process. The buffer 31 temporarily stores the low resolution data input from the low resolution encoder 17, which is to be recorded on the optical disc 1. A comparison section 32 compares the low resolution data stored in the buffer 31 and the low resolution data recorded on the optical disc by the disc drive 2 so as to be immediately read out from the optical disc 1 by the disc drive 2 with each other to determine if they are identical with each other. If it is determined that these data are not identical with each other as a result of the comparison, the low resolution data stored in the buffer 31 is recorded on the optical disc 1 again.

20 [0097]

A procedure of the verification process is described with reference to a flowchart shown in Fig. 4. The verification process is executed each time the low resolution data is recorded on the optical disc 1.

25 [0098]

At a step S1, the PCI interface 3 stores the low resolution data, which is input from the low resolution encoder 17 so as to be recorded on the optical disc 1, in the buffer 31 while supplying the same low resolution data to the disc drive 2. The disc drive 2 records the low resolution data supplied from the PCI interface 3 on

the optical disc 1.

[0099]

At a step S2, the system controller 10 determines whether there is excessive time before a start of writing next main track data or not. If it is determined that there is no excessive time before writing, that is, it is necessary to immediately write the next main track data, the verification process is terminated, expecting that the low resolution is recorded on the optical disc 1 without any abnormality.

[0100]

On the other hand, if it is determined that there is excessive time before writing at the step S2, the process proceeds to a step S3. At the step S3, the disc drive 2 reads out the low resolution data written on the optical disc 1 by the process at the step S1 so as to supply it to the comparison section 32 of the PCI interface 3. Then, at a step S4, the comparison section 32 reads out the low resolution data stored in the buffer 31 and then compares the readout data with the low resolution data supplied from the disc drive 2 in the process at the step S3 so as to determine whether they are identical with each other or not. If it is determined that these data are identical with each other, the verification process is terminated because it means that the low resolution data is recorded on the optical disc 1 without any abnormality.

[0101]

On the other hand, if it is determined that these data are not identical with each other at the step S4, the process proceeds to a step S5. At the step S5, the

comparison section 32 determines whether or not the low resolution data has been determined as not being identical with the same low resolution data read out from the buffer 31 for successive two or more times in the process at the step S4. If it is determined that the low resolution data has not been determined as not being identical for successive two or more times, the process returns to the step S1 so as to rewrite the same low resolution data on the optical disc 1. Then, the subsequent processes are repeated.

[0102]

If it is determined that the low resolution data has been determined as not being identical for successive two or more times at the step S5, the process proceeds to a step S6 because it is considered that a write error is caused by, for example, the presence of an area on the optical disc 1, on which data can be hardly recorded. At the step S6, the disc drive 2 moves the pickup 2A in a radial direction of the optical disc 1 so that subsequently recorded data is recorded on a recording area separate from the actual recording area on the optical disc 1. Thereafter, the process returns to the step S1 followed by the subsequent steps. The description of the procedure of the verification process has been made above.

[0103]

By moving the pickup 2A as in the process at the step S6 described above, the subsequent main track data can be prevented from being written in the area that may be present on the optical disc 1, on which data can be hardly recorded. As a result, the reliability in writing

of the main track data can be improved.

[0104]

Fig. 5 shows a state where the above-described verification process is executed in a case where a recording rate of the disc drive 2 on the optical disc 1 is not sufficiently high with respect to a bit rate of the data (the main track data, the low resolution data and the like) to be recorded on the optical disc 1. In the illustrated case, each of the low resolution data A and C is successfully written at the first writing, whereas the low resolution data B is written twice because the first writing is failed. In this case, since it is necessary to record the next main track data immediately after the second writing of the low resolution data B, it is not certain if the low resolution data B is correctly written by the second writing.

[0105]

Fig. 6 shows a state where the above-described verification process is executed in a case where a recording rate of the disc drive 2 on the optical disc 1 is sufficiently high with respect to a bit rate of the data to be recorded on the optical disc 1. In the illustrated case, the low resolution data B is successfully written at the first writing, whereas the low resolution data A is successfully written at the third writing after the pickup 2A is moved because the first and second writings of the low resolution data A are failed.

[0106]

Next, a process of playing back a recorded video

signal while encoding an input video signal so as to record it on the optical disc 1 (hereinafter, referred to as a time-shift playback process) will be described.

[0107]

5       As described above, the disc recording/reproducing device constituting the embodiment of the present invention encodes an input video signal at two types of resolution so that the resulting high bit-rate main track data and low bit-rate low resolution data are  
10       substantially simultaneously recorded on the optical disc 1. A bit rate of the carton containing the main track data and the low resolution data is 30 Mbps.

[0108]

      If a recording rate of the disc drive 2 is about 35  
15       Mbps, an input video signal for two seconds is recorded every two seconds. However, since the actual time required to record the carton corresponding to the video signal for two seconds is only 1.68 seconds, excessive 0.32 seconds are generated every two seconds.

20       [0109]

      In this case, as shown in Fig. 7, a plurality of tags, each containing the low resolution data, are read out at a time so as to play back the readout low resolution data within excessive time generated by  
25       successively recording a plurality of cartons in the time-shift playback process. For example, five cartons corresponding to an input video signal for 10 seconds are successively recorded. Five tags are successively read out within the resulting excessive time of 1.6 (= 5 ×  
30       0.32) seconds so as to play back the low resolution data for 10 seconds of reproduction time.

[0110]

If a time difference between time of the video signal being recorded and reproduction time of a time-shift played back video signal (hereinafter, referred to as trace time) is short, a recording position and a readout position are close to each other. Therefore, there arise few problems because the amount of movement of the pickup 2A for reading out the tag is small. In a case where the trace time is long, however, the recording position and the readout position are separate away from each other. Therefore, a moving distance of the pickup 2A for reading out the tag becomes long so that the movement of the pickup 2A takes longer time. Accordingly, if a unit of 5 tags is read out at a time as shown in Fig. 7, the trace time is limited to about 70 seconds so that the time-shift playback is continuously performed without any interruptions.

[0111]

Next, a case where a recording rate of the disc drive 2 is about 70 Mbps will be considered. Also in this case, an input video signal for two seconds is recorded every two seconds. However, since an actual amount of time required to record a carton corresponding to the video signal for two seconds is only 0.84 seconds, excessive time of 1.16 seconds is generated every two seconds.

[0112]

In this case, the tag containing the low resolution data is read out so as to play back the readout low resolution data in the time-shift playback within the excessive time of 1.16 seconds which is generated by

recording one carton, as shown in Fig. 8. In a case where the excessive time is as long as 1.16 seconds as described above, there will be no problem if the amount of movement of the pickup 2A for reading out the tag becomes large. Therefore, even without limiting the trace time, for example, even if the trace time is set to be 100 seconds, the time-shift playback can be continuously performed without any interruptions.

[0113]

Moreover, in a case where the excessive time is as long as 1.16 seconds as described above, only a small amount of movement of the pickup 2A is required to read out the tag if the trace time is short (for example, one second). Thus, the main track data may be read out so as to be played back instead of reading out the recorded tag. In such a case, an image provided for a user by the time-shift playback has high image quality.

[0114]

Although the tag is read out after completion of recording in units of carton in the above description, the tag may be read out in response to a direction of time-shift playback given by a user even if the recording in units of carton is in progress. In such a manner, the quick-responsibility to a user's operation can be enhanced.

[0115]

A pair of the pickups 2A may be provided for the disc drive 2 so that both of them are enabled to read out data. As a result, in a case where the recording rate of the disc drive 2 is about 35 Mbps, it is no longer necessary to limit the trace time. In a case where the

recording rate of the disc drive 2 is about 70 Mbps, the time-shift playback using the main track data can be constantly performed regardless of the trace time.

[0116]

5       Next, a process of recording input video data on the optical disc 1 while externally transmitting the recorded video data through, for example, a LAN (Local Area Network) (hereinafter, this process is referred to as an upload process) will be described.

10   [0117]

      The upload process is in common with the above-described time-shift playback process in that the low resolution data is read out from the optical disc 1 within the excessive time generated after each recording of the carton containing the main track data and the low resolution data on the optical disc 1. In the time-shift playback process, however, the readout low resolution data is played back at single speed, that is, processed at a constant speed. On the other hand, in the upload process, the read out low resolution data is communicated through a predetermined network or the like. Therefore, unlike the time-shift playback process, the amount of time required to transmit a fixed amount of low resolution data is not necessarily fixed, depending on the busyness or congestion of the network and the like.

15  
20  
25

[0118]

      Fig. 9 shows an exemplary inner configuration of the PCI interface 3 for the upload process. The buffer 31 is used to temporarily store the low resolution data input from the low resolution encoder 17 so as to be recorded on the optical disc 1; and to store the low resolution

30



data read out from the optical disc 1 by the disc drive 2  
so as to be transmitted by the transmission section 18. In  
the upload process, if the low resolution data to be  
transmitted is present in the buffer 31 for recording,  
5 the low resolution data is read out so as to be  
transmitted. On the other hand, if the low resolution  
data to be transmitted is not present in the buffer 31,  
the low resolution data to be transmitted is read out  
from the optical disc 1 so as to be stored in the buffer  
10 31. Then, the low resolution data is read out from the  
buffer 31 so as to be transmitted.

[0119]

Fig. 10 shows an example of the upload process,  
assuming that three low resolution data are successively  
15 read out from the optical disc 1 for each time.

[0120]

In the illustrated case, since the 0th to third low  
resolution data to be transmitted are present in the  
buffer 31 at the time of transmission, these low  
20 resolution data are not read out from the optical disc 1  
whereas the low resolution data present in the buffer 31  
are transmitted. However, since a transmission speed of  
these low resolution data is low due to a status of the  
network or the like, the fourth low resolution data is no  
25 longer present in the buffer 31 when the fourth low  
resolution data is to be transmitted whereas the eighth  
to tenth low resolution data are stored therein.  
Accordingly, the fourth to sixth low resolution data are  
read out from the optical disc 1 to be stored in the  
30 buffer 31 for the transmission.

[0121]

If a transmission speed of the fourth and all the low resolution data that follow is improved, up to the seventh low resolution data are read out from the optical disc 1. For the eighth and all the low resolution data that follow, however, the readout of these low resolution data from the optical disc 1 is omitted because the low resolution data stored in the buffer 31 for recording still remain at the time of transmission. Therefore, the low resolution data stored in the buffer 31 are used for transmission.

[0122]

The upload process is realized by executing in parallel a writing process of writing the low resolution data on the optical disc 1 and a transmission process of externally transmitting the low resolution data. First, one of these processes, that is, the writing process will be described with reference to a flowchart shown in Fig. 11.

[0123]

At a step S11, the PCI interface 3 sets an invalid value -1 to a register reg[], which indicates a carton number of data stored in the buffer 31 in the arrangement of the same size as that of the buffer 31, so as to clear the register. The PCI interface 3 sets a frequency limit value mf0 to a counter mf for limiting a readout frequency. Herein, the frequency limit value mf0 may be automatically set in accordance with a communication speed as shown in Fig. 15 or may be arbitrarily set by a user.

[0124]

Moreover, at the step S11, the PCI interface 3 sets

kr indicating a carton number of the last written data to  $+\infty$  and kw indicating the last readout data to 0.

[0125]

At a step S12, the PCI interface 31 waits until data  
5 for one carton is stored in the buffer 31. After the  
data for one carton is stored in the buffer 31, the  
process proceeds to a step S13. At the step S13, the PCI  
interface 3 outputs the data for one carton stored in the  
buffer 31 to the disc drive 2. The disc drive 2 records  
10 the input data for one carton to the optical disc 1.

[0126]

At a step S14, the PCI interface 3 determines  
whether the data for one carton which is stored in the  
buffer 31 is used shortly or not. If it is determined  
15 that the data is used shortly, the data for one carton is  
not erased but kept in the buffer 31. The process at the  
step S14 will be described with reference to a flowchart  
shown in Fig. 12.

[0127]

20 At a step 21, it is determined whether data, which  
is different from that previously written on the optical  
disc 1 and being still stored in the buffer 31, is read  
out or not. If it is determined that the different data  
is read out, the data stored in the buffer 31 is  
25 abandoned. Then, the process returns to a step S15 in  
Fig. 11.

[0128]

If it is determined that the data different from the  
data stored in the buffer 31 is not read out at the step  
30 S21, the process proceeds to a step S22. At the step S22,  
it is determined whether the data still stored in the

buffer 31 is read out or not. If it is determined that the data is read out, the process proceeds to a step S23. At the step S23, it is determined whether a conditional expression:  $kt < kw < kt + 10$  is satisfied or not. If it is determined that the conditional expression is satisfied, the process returns to the step S15 in Fig. 11. In this conditional expression,  $kt$  is a carton number of the data being transmitted.

[0129]

10 If it is determined that the conditional expression:  $kt < kw < kt + 10$  is not satisfied at the step S23, the process proceeds to a step S24. At the step S24, the data still stored in the buffer 31 is further kept in the buffer 31, and  $kw$  is set to the register  $reg[kw\%10]$ .

15 The process returns to the step S15 in Fig. 11.

[0130]

At the step S15 in Fig. 11, the PCI interface 3 increments the count  $mf$  by 1. At a subsequent step S16, the PCI interface 3 determines whether the buffer 31 is void or not. After the determination, the process proceeds to a step S17. At the step S17, the data is duly read out from the optical disc 1. A process at the step S17 is described with reference to a flowchart shown in Fig. 13.

25 [0131]

At a step S31, it is determined whether all conditional expressions:  $kr - kt < kr0$ ,  $kt > kw - dt0$ , and  $mf > mf0$  are satisfied or not. In these conditional expressions,  $kr0$  is a value of an exhaustion limit of the buffer 31. This value may be automatically set in accordance with a communication speed or may be

arbitrarily set by a user. Moreover, dt0 is a set value of the trace time.

[0132]

5 If it is determined that at least one of the conditional expressions is not satisfied, the process returns to a step S18 in Fig. 11. On the other hand, if it is determined that all the conditional expressions are satisfied, the process proceeds to a step S32. At the step S32, it is determined whether an image reproduction  
10 mode is set (pb = ture) or not and whether the trace time is equal to or lower than the limit value dt0 or not.

[0133]

At a step S33, if it is determined that a desired carton is not yet written (that is, data to be read out  
15 is not yet recorded) or there is data being used or unused, the process returns to the step S18 in Fig. 11. On the other hand, if it is determined that the desired carton is not unwritten and there is no data being used or unused, the process proceeds to a step S34.

20 [0134]

At the step S34, it is determined whether the data to be read out from the optical disc 1 is stored in the buffer 31 or not. If it is determined that the data is stored in the buffer 31, the following processes at steps  
25 S35 and S36 are skipped. If it is determined that the data is not stored in the buffer 31, the process proceeds to the step S35. At the step S35, data for one carton is read out. However, if f = 0 is established, only the tag is read out. At the step S36, the counter mf is reset to  
30 0. At a step S37, the register reg [k%10] is reset to kr (= K). The counter mf is reset to 0.

[0135]

If the number of times repeating the steps S33 to S38 is smaller than cr0 at a step S38, the process returns to the step S33 so as to repeat the subsequent  
5 processes. If the number of times repeating the steps S33 to S38 reaches cr0, the process returns to the step S18 in Fig. 11.

[0136]

At a step S18 in Fig. 11, the PCI interface 3  
10 determines whether the data for one carton is stored in the buffer 31 or not. If it is determined that the data for one carton is not stored therein, the process returns to the step S13 so as to repeat the subsequent processes. If it is determined that the data for one carton is  
15 stored therein at the step S18, the process proceeds to a step S19 where the verification process is executed if there is any excessive time. Thereafter, the process returns to the step S12 so as to repeat the subsequent processes. The writing process, which corresponds to one  
20 of the processes for realizing the upload process, has been described above.

[0137]

The transmission process, which corresponds to the other one of the processes for realizing the upload  
25 process, will now be described with reference to a flowchart shown in Fig. 14. At a step S41, the PCI interface 3 sets kt indicating a carton number of the low resolution data being transmitted to target -1 while setting the last readout carton number kr to kt. At a  
30 step S42, the PCI interface 3 determines that two conditions, that is, data is being written and the same

data is being read out, are satisfied or not. If it is determined that any one of the conditions is not satisfied, the process proceeds to a step S43 where the register reg [] is all cleared (an invalid value -1 is set). If it is determined that both of the conditions are satisfied, the process proceeds to a step S44 where the register reg [] is refreshed (if a value other than  $kt + 1$  to  $kt + 10$  is set, the set value is replaced by 0).  
[0138]

At a step S45, the PCI interface 3 waits until a conditional expression:  $kt < kr$  is satisfied. If it is determined that the conditional expression is satisfied, the process proceeds to a step S46. At the step S46, the PCI interface 3 increments  $kt$  by 1. At a step S47, the PCI interface 3 supplies the low resolution data having the current number of  $kt$  to the transmission section 18. The transmission section 18 transmits the supplied low resolution data having the current number of  $kt$ . Thereafter, the process returns to the step S45 so as to repeat the subsequent processes. The transmission process, which corresponds to the other one of the processes for realizing the upload process, has been described.

[0139]

Next, a process in high-speed playback (so-called shuttle playback) of playing back data at a higher speed than a normal reproduction speed (single speed) will be described with reference to Figs. 16 to 21.

[0140]

Fig. 16 shows high-speed playback performed by a conventional DVD player or the like. In the conventional

case, it is common to instantaneously increase reproduction speed from single speed to display images while skipping some images in a similar way to show picture cards in the high-speed play back; that is, a set  
5 of the number of images corresponding to the reproduction speed are extracted so as to be displayed as stationary images for each certain period of time, in the high-speed playback.

[0141]

10 On the other hand, in the disc recording/reproducing device according to this embodiment, the main track data is played back in normal playback, whereas the low resolution data is played back in high-speed playback. Instead of instantaneously changing the reproduction  
15 speed in the high-speed playback, the reproduction speed is gradually changed at a constant acceleration as shown in Fig. 17. The accelerated reproduction speed is calculated in a predetermined period. In a state where the reproduction speed is  $n$ -x speed, a screen is  
20 horizontally divided into  $n$ . The areas obtained by the division are made to partially display different frames of the low resolution data, respectively, so as to allow a user to intuitively know the current reproduction speed.

[0142]

25 The high-speed playback will be more specifically described. If high-speed playback (for example,  $8$ -x speed playback) is directed in a state of normal playback where the main track data is displayed on a screen, the reproduction speed gradually changes from single speed to  
30  $8$ -x speed. When the reproduction speed reaches double speed, for example, the screen is horizontally divided in



two. Two different frames of the low resolution data are partially displayed in the respective two areas obtained by the division. Similarly, for example, when the reproduction speed reaches triple speed, the screen is horizontally divided in three. Three different frames of the low resolution data partially are displayed in the respective three areas obtained by the division. When the reproduction speed ultimately reaches 8-x speed, the screen is horizontally divided into eight. Eight different frames of the low resolution data are partially displayed in the respective eight areas obtained by the division.

[0143]

If normal playback is directed by a user while the high-speed playback is in progress, the reproduction speed of the high-speed playback using the low resolution data is gradually lowered to single speed at a constant acceleration in the reverse manner to that described above, thereby switching the reproduction mode to single-speed playback of the main track data. For example, Fig. 18 shows a state where a reproduction mode returns from 8-x high-speed playback to normal playback.

[0144]

In 8-x high-speed playback, the screen is horizontally divided into 8. Eight different frames of the low resolution data are partially displayed in the respective eight areas obtained by the division. If normal playback is directed by a user in this state, the reproduction speed is gradually lowered at a constant deceleration, corresponding to the acceleration, to 7-x speed, 6-x speed, 5-x speed, 4-x speed, triple speed,

double speed and single speed. Meanwhile, for example, when the reproduction speed is lowered to 5-x speed, the screen is horizontally divided into 5. Five different five frames of the low resolution data are partially  
5 displayed in the respective areas obtained by the division. Similarly, when the reproduction speed is lowered to double speed, the screen is horizontally divided into two, two different frames of the low resolution data are partially displayed in the respective  
10 two areas obtained by the division.

[0145]

In a case where the reproduction speed being accelerated is calculated in a predetermined period in the high-speed playback, the calculated reproduction  
15 speed being accelerated sometimes includes a decimal fraction, depending on the predetermined period or a value of the acceleration. In such a case, the division of the display screen will be more complicated. Such a case will be described with reference to Fig. 19.

20 [0146]

For example, Fig. 19 shows an example where high-speed playback at 4-x speed is performed where a period for calculating the reproduction speed being accelerated is set to a time period allowing a frame to be switched  
25 in normal playback (in a case of NTSC, 1/30 seconds), a reproduction speed  $v$  is 1 at timing  $t = 0$ , and an acceleration of the reproduction speed is 0.4 frames for each of the periods.

[0147]

30 In this case, at the timing  $t = 0, 1, 2, 3, \dots, 8$ , the reproduction speed  $v$  is calculated as 1, 1.4, 1.8,

2.2, ..., 4.2.

[0148]

At the timing  $t = 0$ , the 0th frame is displayed on the screen.

5 [0149]

At the timing  $t = 1$ , a part of the first frame is displayed in an area having a height of 0.714 ( $= 1/1.4$ ) obtained by division, where the total height of the screen is 1. In an area therebelow, a part of the second frame is displayed.

[0150]

At the timing  $t = 2$ , a part of the third frame is displayed in an area having a height of 0.556 ( $= 1/1.8$ ) obtained by division, where the total height of the screen is 1. A part of the second frame is displayed in an area thereabove having a height obtained by:  $0.6 \times$  the height 0.556, where 0.6 corresponds to a fraction of the moving distance  $l = 2.4$  with respect to 3, whereas a part of the fourth frame is displayed in an area therebelow.

20 [0151]

At the timing  $t = 3$ , a part of the fifth frame is displayed in an area having a height of 0.455 ( $= 1/2.2$ ) obtained by division, where the total height of the screen is 1. A part of the fourth frame is displayed in an area thereabove having a height obtained by  $0.8 \times$  the height 0.455, where 0.8 corresponds to a fraction of the moving distance  $l = 4.2$  with respect to 5, whereas a part of the sixth frame is displayed in an area therebelow.

[0152]

30 At the timing  $t = 4$ , a part of the seventh frame is displayed in an area having a height of 0.385 ( $= 1/2.6$ )

obtained by division, where the total height of the screen is 1. A part of the sixth frame is displayed in an area thereabove having a height obtained by  $0.6 \times$  the height 0.385, where 0.6 corresponds to a fraction of the moving distance  $l = 6.4$  with respect to 7, whereas a part of the eighth frame is displayed in an area therebelow.  
[0153]

For the following timings, the screen display is performed in a similar manner in accordance with the reproduction speed being accelerated.  
[0154]

At the timing  $t = 8$ , the reproduction speed reaches a target speed. At this time, an odd display area is generated by the division of the screen as shown in Fig. 20 on the left. If the high-speed playback is continued while such an odd display area is being present, the appearance is degraded. In addition, the process for display becomes troublesome. Therefore, as shown in Fig. 20 on the right, the division of the screen is adjusted so as not to generate any odd areas. In the illustrated case, the screen is horizontally divided into four for display.  
[0155]

On the contrary, in a case where the reproduction speed is lowered to single speed, for example, in response to a direction of normal playback by a user, from a state where the division of the screen is adjusted so as not to generate any odd areas as shown in Fig. 20 on the right, the adjustment is cancelled at the start of deceleration, as shown in Fig. 21. In this manner, the appearance can be prevented from being degraded as

compared with a case where the adjustment is not cancelled at the start of deceleration but the adjustment is performed again for an odd area, which is generated by the division of the screen when the reproduction speed  
5 returns to single speed.

[0156]

The above-described procedure of the high-speed playback is summarized as shown in a flowchart of Fig. 22. At a step S51, the system controller 10 sets a target  
10 speed (for example, 4-x speed) in the high-speed playback in response to the manipulation of the remote commander 21 by a user. Then, the system controller 10 starts counting time after initializing the timing  $t$  shown in Fig. 19 to 0 while initializing various parameters  $v$ ,  $l$   
15 and the like.

[0157]

At a step S52, the system controller 10 calculates various parameters (a reproduction speed  $v$ , a moving distance  $l$ , a height of an area obtained by horizontally  
20 dividing a screen, and the like) corresponding to the timing  $t$ . The system controller 10 outputs the height of the area obtained by horizontally dividing the screen to the OSD section 8 so as to direct the generation of the screen for the high-speed playback. At a step S53, in  
25 response to the direction from the system controller 10, the OSD section 8 generates video data whose different frames are partially displayed in the areas obtained by horizontally dividing the screen in accordance with the reproduction speed, and then outputs the video data to  
30 the later stage.

[0158]

At a step S54, the system controller 10 determines whether the reproduction speed  $v$  calculated in the process at the step S52 has reached the target speed set in the process at the step S51 or not. If it is  
5 determined that the calculated reproduction speed  $v$  has not reached the target speed, the process returns to the step S51 so as to repeat the subsequent processes.

[0159]

Then, at the step S54, if it is determined that the  
10 reproduction speed  $v$  calculated in the process at the step S52 has reached the target speed set in the process at the step S51, the process proceeds to a step S55. At the step S55, in response to the direction from the system controller 10, the OSD section 8 adjusts an odd  
15 area present in the video data generated by the process at the step S53 so as to output the video data to the later stage.

[0160]

Thereafter, the process returns to the step S53 so  
20 as to repeat the subsequent processes until the termination of the high-speed playback is directed. The high-speed playback process has been described above.

[0161]

Although the reproduction of video data has been  
25 described in the above embodiment, the present invention is also applicable to, for example, reproduction of audio data.

[0162]

Although the low resolution data obtained by  
30 degrading the resolution of the main track data is used as the low resolution data in the above embodiment, it is

also possible to use low resolution data obtained by, for example, reducing the number of bits allocated to pixels constituting the main track data as the low resolution data.

5 [0163]

Furthermore, although the JPEG system is used as the encoding method for the low resolution data in the above embodiment, the encoding method used for the low resolution data is not limited to the JPEG method.

10 [0164]

Although the MPEG system is used as the encode method for the main track data in the above embodiment, the encoding method for the main track data is not limited to the MPEG system.

15 [0165]

Although the encoded video data are used for both the low resolution data and the main track data in the above embodiment, the video data without being encoded can be used as the low resolution data and the main track data.

20 [0166]

Although the length of the carton is set to about 2 seconds in the above embodiment; the length of the carton is not limited thereto. For example, by reducing the length of the carton, a track jump from the low resolution data to the main track data can be reduced or omitted so as to further improve the response. On the other hand, by increasing the length of the carton, it becomes easy to read out the low resolution data in advance for storage. In this case, since it is not necessary to read out the low resolution data at each

25  
30

start of reproduction, the response can be further improved.

[0167]

5 A series of the above-described processes may be executed either by a hardware or by a software. In a case where the series of the processes are executed by a software, the software is installed from a recording medium to a computer, in which a program constituting the software is incorporated into a dedicated hardware, or,  
10 for example, to a general-purpose personal computer capable of executing various functions by installation of various programs.

[0168]

15 Throughout the specification, the steps describing the program recorded on a recording medium include not only the processes performed in time series in accordance with the described order but also the processes executed in parallel or individually without being necessarily processed in time series.

20 [0169]

Throughout the specification, the system means the entire device configured with a plurality of devices.